

### ITEA ARTEMIS-IA HIGH-LEUEL UISION 2030 OPPORTUNITIES FOR EUROPE

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### ITEA ARTEMIS-IA HIGH-LEVEL VISION

The impact of software innovation on revenue and jobs

**OPPORTUNITIES FOR EUROPE** 

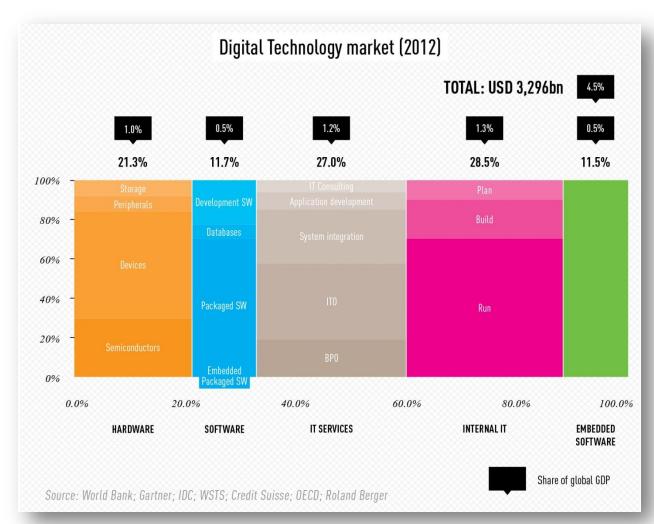




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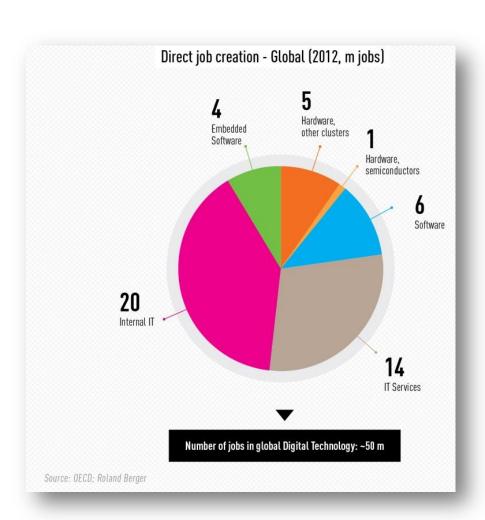


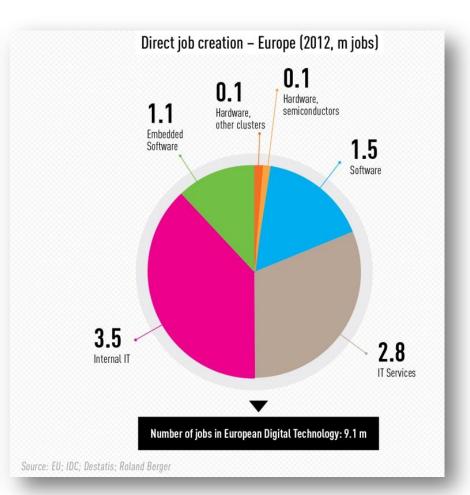
# THE GLOBAL MARKET OF DIGITAL TECHNOLOGY IS 3300B\$ OF WHICH 2600B\$ ARE IN SOFTWARE INNOVATION





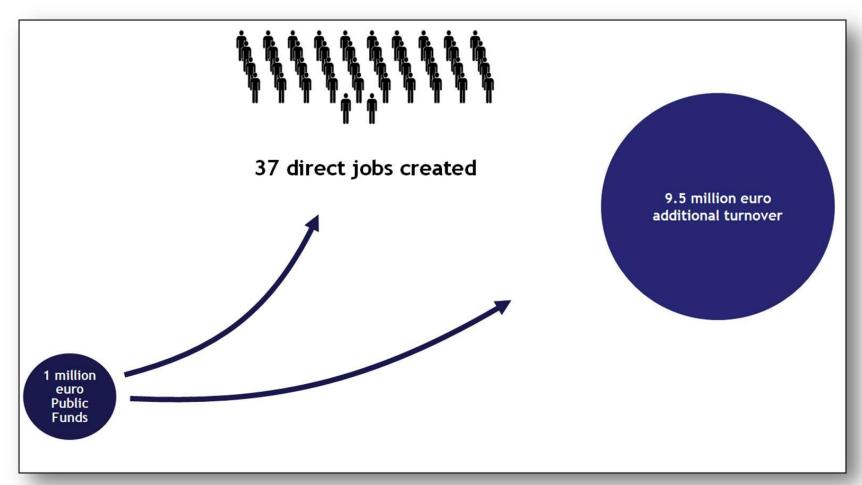
# THE GLOBAL NUMBER OF JOBS IN DIGITAL TECHNOLOGY IS 50M WITH 9.1M IN EUROPE, OF WHICH 8.9M ARE IN SOFTWARE INNOVATION







# ITEA 3 CREATES 11 BILLION € REVENUE AND 44.000 JOBS



Source: EUREKA

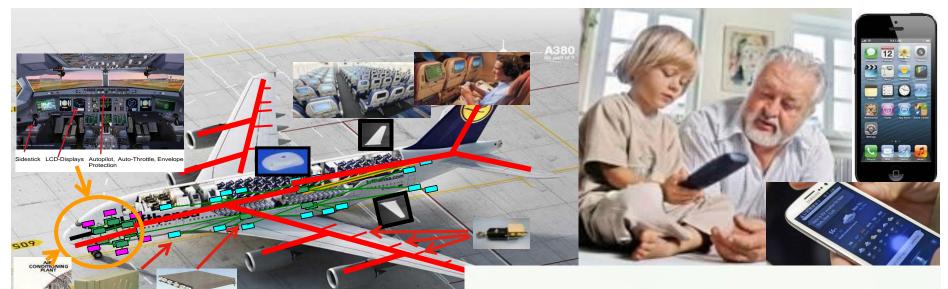


# IN DIGITAL CINEMA, €1 MILLION OF FUNDING CONTRIBUTED TO GENERATING 350 JOBS FOR BARCO





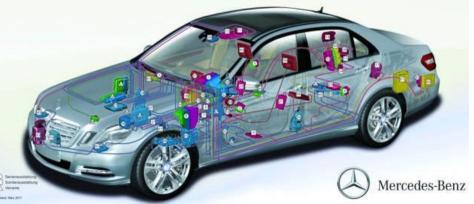
### EMBEDDED DIGITAL TECHNOLOGY: SOCIETY & MARKET



**Increase of Embedded Systems** is required for

- mastering complexity
- meeting environmental challenges
- competitiveness
- cost efficiency

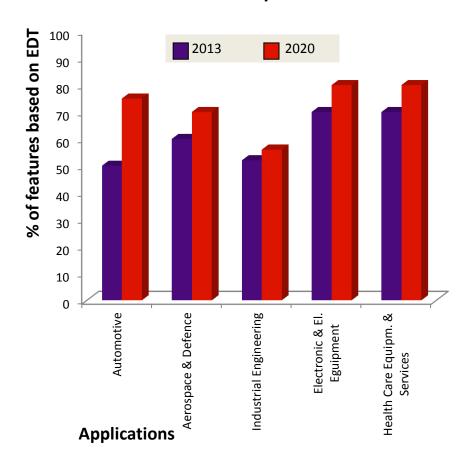
The impact will increase





# KEY FEATURES BY EMBEDDED DIGITAL TECHNOLOGY

Key selling features of products are determined by EDT



- Embedded Systems and Cyber Physical Systems are becoming integral part of all new technical systems and services, even if not recognised by their users!
- EDT is determining the key performance features of new products and services.
- Future mainstream ICT will be embedded!
- The new features will determine competitiveness!



#### ECONOMICAL IMPACT: GROWTH



Digital Technology is expected to grow at 5.3%, reaching a global value of USD 3,843 bn in 2015



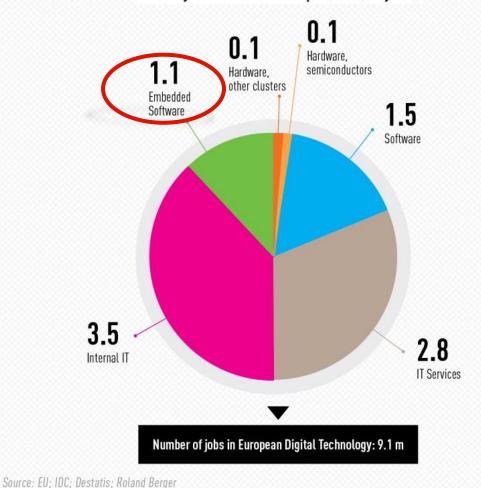
#### **Key assumptions**

- > Overall sector growth primarily driven by software & IT services
- Software market growing across all segments – ongoing increase of digitalization in business
- Hardware sales profiting from strong growth in table penetration
- > Internal IT growing at slower pace due to talent gap and increasing outsourcing volumes
- > R&D spending increasing in line with global GDP



# DIRECT JOB CREATION IN EUROPE (2012 IN MIO JOBS)





#### **Key assumptions**

- > Broad definition of IT specialist applied; excluding management overhead, sales and support functions
- Total number of jobs
   estimated by share of Digital
   Technology employees
   relative to European workforce
- > Split by clusters based on available workforce sizing of hardware cluster and global market size share for other clusters
- > definition of European market does not include Turkey

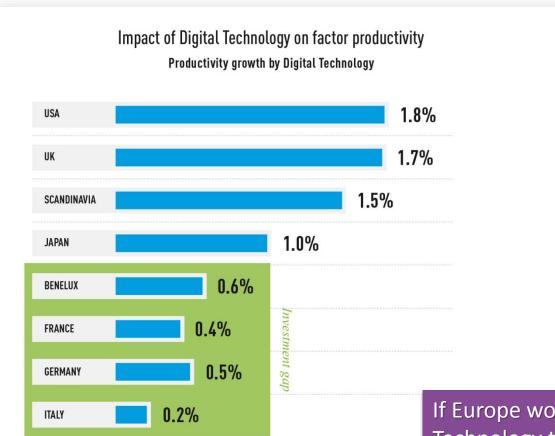
5% growth per year "creates" ca. 450.000 jobs per year

**ca.** 50.000 for ES/CPS / year



Source: Oxford Ecnomics; Roland Berger

#### INTERNATIONAL POSITIONING



#### Comments

- Investments in Digital Technology allow the economy to realize a so-called "ICT dividend", through increase in factor productivity
- Key drivers for productivity gains form Digital Technology are investments and intangible factors such as improved process design and easier access to information
- Strong differences in size of Digital Technology between countries resulting in large gaps in productivity gains

If Europe would increase investments in Digital Technology to the same % of GDP as the US, economies would grow by 5% per year



### ITEA 3 IN A NUTSHELL

- Software innovation is our business
- Seizing the high ground is our passion
- Happiness is our spirit

In a joint action of industry and public authorities let us double the investment in ITEA





- Boost current EU strenghts
- Innovate to unlock new business potential
- Opportunities to recover positions





### COMMON CONCLUSION

With the arguments presented in this updated Vision 2030, ARTEMIS Industry Association and ITEA collectively request a doubling of the investment in software innovation to keep Europe on par with the rest of the world in sustaining the benefits of Digital Technology for European economy and society.

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### ITEA ARTEMIS-IA HIGH-LEVEL VISION

# 2030

**OPPORTUNITIES FOR EUROPE** 

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